

Opposition Type:
Virtual Finger 2:

		Power				Intermediate			Precision							
		Palm		Pad				Side			Pad				Side	
		3-5	2-5	2	2-3	2-4	2-5	2	3	3-4	2	2-3	2-4	2-5	3	
Thumb Abd.																
Thumb Add.																

		Power				Intermediate			Precision						
		Palm		Pad		Side			Pad				Side		
Opposition Type: Virtual Finger 2:		3-5	2-5	2	2-3	2-4	2-5	2	3	3-4	2	2-3	2-4	2-5	3
Thumb Abd.	1			31	28	18	19	23		21	9	8	7	6	20
	2					26					24	14	27	12	
	3										33			13	
	10														
	11														
Thumb Add.	17							16	25					22	
								29							
								32							

Description

- Power** The primary need is force
- Intermediate** Intermediate stage between force and precision grasps. Here both power and precision is present
- Precision** Exact handling of an object is the main objective. Compared to power or intermediate grasps only a small force is applied

Opposition Type Which parts of the hands work against each other to fix the object?

- Palm:* The fingers work against the palm, which is VF 1 in that case.
- Side:* The Thumb (VF 1) works against the side of a finger.
- Pad:* The fingerpads are the only parts of the hand in contact with the object. VF 1 is the thumb.

Virtual Finger 2 Which fingers form the VF 2? VF1 is defined by the opposition type.

Thumb Defines the position of the thumb.

- Abd:* The CMC joint of the thumb is abducted.
- Add:* The CMC joint of the thumb is adducted.